# Scott Linder

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#### EXPERIENCE

AMD Inc. Boxborough, MA, USA

Senior Software Developer (Compiler Engineer)

Jan. 2018 – Present

- Improved LLVM-based compiler, with focus on debug info and GPGPU CodeGen.
- Drove discussions in upstream LLVM to improve debug info representation, including giving a talk at the 2022 LLVM Developers' Meeting, and writing a specification for the changes.
- Maintained high standard of thorough documentation, clean coding, and consistent testing.
- Interviewed many candidates with a focus on communication and code-review skills.
- Implemented MsgPack (de)serialization support in LLVM, with transparent support for YAML interoperation, to implement compact AMDGPU code object metadata.

#### CAE Center, Western Michigan University

Kalamazoo, MI, USA

System Administrator

May 2014 – Dec. 2017

- Managed team of System Administrators, scheduling them and delegating image creation.
- Upstreamed support for new data sources in Wikimedia to de-duplicate documentation.
- Leveraged unified documentation to ensure licensing compliance for all installed software.

Zoetis Kalamazoo, MI, USA

Software Development Intern

June 2014 - Aug. 2014

- Ported legacy software to modern infrastructure.
- Improved internal data-entry workflows and Customer Service software utilities.
- Worked directly with end users to understand, document, and implement requirements.

## EDUCATION

#### Western Michigan University

Kalamazoo, MI, USA

B.S. and M.S. in Computer Science

Sep. 2013 – Dec. 2017

• Graduated Summa Cum Laude, 4.0 GPA

### Personal Projects

- RustPN<sup>©</sup>: Interpreted stack-based language implemented in Rust.
- db<sup>C</sup>: Simple x86 64 debugger implemented in C.
- irsh<sup>©</sup>: Matrix/IRC chat bot implemented in Python and shell, emulating shell interface.

## SKILLS

- Six years of professional experience writing modern C++ with a focus on leveraging types to enforce invariants and supplement documentation.
- Moonlighting as a Rust developer, developing a wrapper for the CMake command-line with a more consistent interface and support for project-specific idiosyncrasies.
- Fluency in Python, POSIX shell, Elixir, PHP, and TypeScript.
- Developed in various Linux-based OSes daily since early middle-school, including Ubuntu, Debian, Arch, and NixOS.
- OSS Contributions: Member of llvm-project. Patches accepted into rust-clippy, neovim.